

## Making a Story Worksheet

Here are some blocks that might be helpful when making a story in Hopscotch.

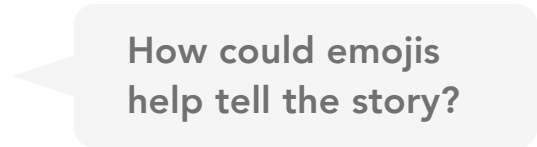
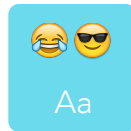
**Events:** These will get the model started and help manage the program.



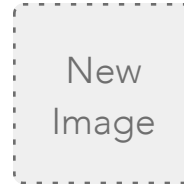
**Visibility:** use it to make objects appear and disappear.



**Text:**  
1.) Add a text object to help share the words of the story.  
2.) Set text inside an object.



**Backgrounds:** add an image to set the background or use the set size block to make an object fill the screen.



**Wait:** add a pause to an object.



**Loops:** Make blocks of code repeat.



**Scenes:** once multiple objects have been added, use the event blocks to help them interact with each other.



**Sound:** Use sounds to highlight important moments in the project.

